

## Under 6'S Game Info

(Coach from each team allowed on field to act as Game Leader)

Players per team: **3 to 4 (even)**      Game Duration: **2 x 15 mins**      Ball size: **3**

(If you have more than 3 or 4 players, split your team in half and play two separate games)

### Goalkeeper:

- ☞ there is **no goalkeeper** – no player is allowed to pick the ball up anywhere on the field

### Start of play & restart after goal:

- ☞ pass forward to a team mate from middle of halfway line
- ☞ all opposition players must be 5 metres away and in their own half
- ☞ ball must touch team-mate before goal can be scored
- ☞ each player can score a maximum of three (3) goals (encourages FAIR PLAY)

### Ball crosses touchline:

- ☞ **no throw-ins**
- ☞ kick-in (can pass or dribble)
- ☞ opposition players must be 5 metres away
- ☞ ball must touch team-mate before goal can be scored

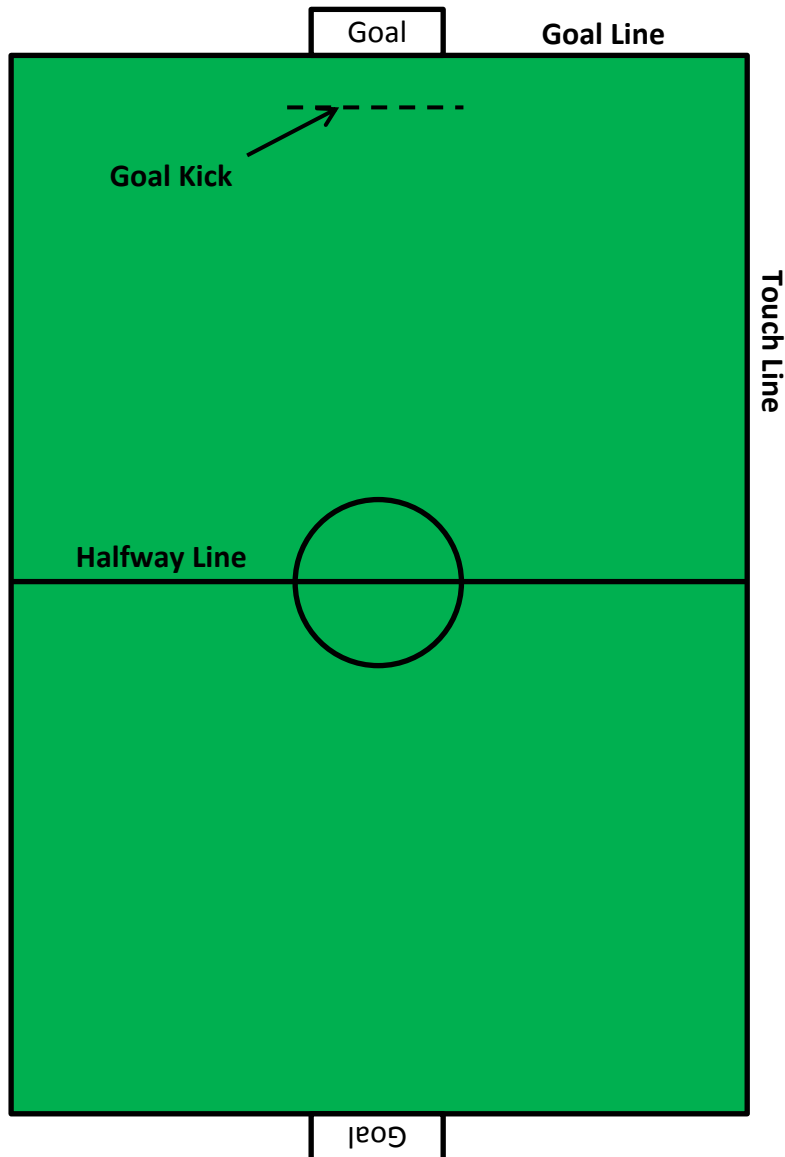
### Ball crosses goal line (outside goal):

- ☞ **goal kick** (no corner kicks) – to be taken 2-3 metres in front of goal
- ☞ can be passed or dribbled into play
- ☞ **opposition players to be at halfway line** – cannot move until ball is in play
- ☞ ball must touch team-mate before goal can be scored

### Offside:

- ☞ there is no offside in general play, but **FAIR PLAY** rules apply

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**Remember:** Your team's game must start and finish within the allotted time slot. If you are late, the game time may have to be reduced to finish on time!

### Advice to Game Leader:

- ☞ keep the game moving and limit stoppages by assisting players with restarts
- ☞ encourage all children to have fun and rotate restarts between players
- ☞ discourage players from permanently standing in front of goal
- ☞ encourage players to dribble for restarts (instead of big kick)
- ☞ ensure all opposing players are back the required distance for restarts

### Advice to Parents:

- ☞ Children participate for their enjoyment, not yours
- ☞ encourage **FAIR PLAY** for all children
- ☞ limit constant instruction – let the players guide themselves
- ☞ Never ridicule or yell at a player or official – **you are bound by a Code of Conduct**
- ☞ **RESPECT** the official's decision – this teaches the players to do the same